

# Terrene Huang

terrenehuang.com

terrenehuang98@gmail.com

linkedin.com/in/terrenehuang/

## Education

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### University of Washington, Seattle

BDes in Industrial Design, Class of 2020

Annual Dean's List, 2016-2020

## Experience

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### FurHaven Pet Products, Bellingham, Washington

*Junior Industrial Designer, November 2020-present*

Designing products that fit pets' needs, homes, and lifestyles. Working with teams such as design, sourcing, and sales to take concepts from research through to production.

### University of Washington

*Design166 Student Mentor, Winter 2019 & Spring 2020*

Offered mentorship and critique on industrial design and packaging projects to prospective design students. Led CLUE study hall sessions and held office hours for design project and program guidance.

### Slip Rabbit Studio, Seattle, Washington

*Industrial Design Intern, Autumn 2019*

Explored the intersection of design, art, and math in tactile manners through 3D-printed ceramic projects. Prepared ceramic printers and CAD files for print.

### Design for America, University of Washington

*Vice President, 2018-2019*

Facilitated open studios and supported 8 teams throughout the year in community projects. Helped to manage the campus club and educated members about design.

*Project Lead, Summer 2018*

Co-led a team of 6 to design an installation for the Seattle Design Festival Block Party, attended by several hundred people.

### Cross & Crown Church, Seattle, Washington

*Kids Ministry Teacher, 2018-2020*

Led teaching and care for a class of 10-20 preschool children in services and events.

## Achievements

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### GRAY Awards

Student Design Finalist, 2020

## Skills

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CAD/3D Modeling, Design Research, Sketching, 3D Printing, Physical Prototyping, Public Speaking, Teaching, Communication, Collaboration

## Tools

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Adobe Suite (Photoshop, Illustrator, Indesign, Premiere Pro, XD), Solidworks, Rhino 6, AutoDesk Fusion 360, Keyshot, Microsoft Office, Figma, Arduino