

# Terrene Huang

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## Experience

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### Hiroki Desserts, Seattle, Washington

*Baker, March 2023-Present*

- Baking cakes, cookies, and other desserts according to store standards of food safety, quality control, taste, and presentation.
- Operating and maintaining kitchen equipment.
- Replenishing and rotating bakery items according to production schedules and customer orders.
- Delivering quality in-store experiences for customers.

### FurHaven Pet Products, Bellingham, Washington

*Junior Industrial Designer, November 2020-June 2022*

- Established a space for pet toys within the company, initiating over 50 designs across 5 collections.
- Conducted market research to design products that fit the needs and lifestyles of pets and of the growing number of pet owners through the pandemic.
- Collaborated with both local and overseas teams such as product development, creative and media, sourcing, and sales to take concepts through to mass production.

### University of Washington

*Design Student Mentor, Winter 2019 & Spring 2020*

- Offered mentorship and critique on industrial design and packaging projects to 6 classes of 120 prospective design students.
- Led weekly CLUE study hall sessions and held office hours for design project and program guidance.

### Slip Rabbit Studio, Seattle, Washington

*Industrial Design Intern, Autumn 2019*

- Explored the intersection of design, art, and math in tactile manners through 3D-printed ceramic projects.
- Prepared ceramic printers and CAD files for print.

### Design for America, University of Washington

*Vice President, 2018-2019*

- Facilitated open studios and supported 8 teams throughout the year in community projects in weekly meetings and activities.
- Helped to manage the campus club and educated over 40 members about design thinking and processes.
- Co-led a team of 6 to design an installation for the Seattle Design Festival Block Party, attended by several hundred people in the local community.

## Skills

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CAD/3D Modeling and Rendering, Design Research, Sketching, 3D Printing, Physical Prototyping, Public Speaking, Teaching, Communication, Collaboration

## Tools

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Adobe Suite (Photoshop, Illustrator, Indesign, Premiere Pro, XD), Solidworks, Rhino 6, AutoDesk Fusion 360, Keyshot, Microsoft Office, Figma, Arduino

## Achievements

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### GRAY Awards

Student Design Finalist, 2020

## Education

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### University of Washington, Seattle

BDes in Industrial Design, Class of 2020

Annual Dean's List, 2016-2020